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Unlock the secrets to creating random mazes! Whether you're a game developer, an algorithm connoisseur, or simply in

search of a new puzzle, you're about to level up. Learn algorithms to randomly generate mazes in a variety of shapes, sizes, and dimensions. Bend them into Moebius strips, fold them into cubes, and wrap them around spheres. Stretch them into other dimensions, squeeze them into arbitrary outlines, and tile them in a dizzying variety of ways. From twelve little algorithms, you'll discover a vast reservoir of ideas and inspiration. From video games to movies, mazes are ubiquitous. Explore a dozen algorithms for generating these puzzles randomly, from Binary Tree to Eller's, each copiously illustrated and accompanied by working implementations in

Ruby. You'll learn their pros and cons, and how to choose the right one for the job. You'll start by learning six maze algorithms and transition from making mazes on paper to writing programs that generate and draw them. You'll be introduced to Dijkstra's algorithm and see how it can help solve, analyze, and visualize mazes. Part 2 shows you how to constrain your mazes to different shapes and outlines, such as text, circles, hex and triangle grids, and more. You'll learn techniques for culling dead-ends, and for making your passages weave over and under each other. Part 3 looks at six more algorithms, taking it all to the

next level. You'll learn how to build your mazes in multiple dimensions, and even on curved surfaces. Through it all, you'll discover yourself brimming with ideas, the best medicine for programmer's block, burn-out, and the grayest of days. By the time you're done, you'll be energized and full of maze-related possibilities! What You Need: The example code requires version 2 of the Ruby programming language. Some examples depend on the ChunkyPNG library to generate PNG images, and one chapter uses POV-Ray version 3.7 to render 3D graphics. When it comes to choosing, using, and maintaining a database,

understanding its internals is essential. But with so many distributed databases and tools available today, it's often difficult to understand what each one offers and how they differ. With this practical guide, Alex Petrov guides developers through the concepts behind modern database and storage engine internals. Throughout the book, you'll explore relevant material gleaned from numerous books, papers, blog posts, and the source code of several open source databases. These resources are listed at the end of parts one and two. You'll discover that the most significant distinctions among many modern databases reside

in subsystems that determine how storage is organized and how data is distributed. This book examines: Storage engines: Explore storage classification and taxonomy, and dive into B-Tree-based and immutable Log Structured storage engines, with differences and use-cases for each Storage building blocks: Learn how database files are organized to build efficient storage, using auxiliary data structures such as Page Cache, Buffer Pool and Write-Ahead Log Distributed systems: Learn step-by-step how nodes and processes connect and build complex communication patterns Database clusters: Which consistency models are

commonly used by modern databases and how distributed storage systems achieve consistency James V. Bono, MD, and Richard D. Scott, MD, two leading authorities in the field, edited this invaluable how-to book on corrective surgery for failed total knee arthroplasty. The text has an in-depth, comprehensive approach geared for orthopedic surgeons, sports medicine specialists, and residents. All fundamental aspects of revision total knee arthroplasty and its complications are covered. More than 350 illustrations-60 in full color-complement well-written explanations of general principles, surgical procedures, and special considerations. Top

experts in orthopedics offer clinical pearls on topics such as diagnosis and evaluation, pre-op planning and component selection, surgical approach, revision technique, post-op complications, and salvage. Radiologists also detail the use of imaging for evaluation. Economics and reimbursement are addressed as well. Readers will find that this thorough and accurate book is an unprecedented guide that unravels the complexity of revision total knee arthroplasty. "Most drugs bind to a clearly defined macromolecular target that is complementary in terms of structure and chemistry. This observation is the basic

paradigm of structure-based ligand design... highlights real-life applications such as the discovery of HIV-protease inhibitors... this volume is an indispensable tool for every scientist working in drug discovery". Looking to study up for the new J2EE 1.5 Sun Certified Web Component Developer (SCWCD) exam? This book will get you way up to speed on the technology you'll know it so well, in fact, that you can pass the brand new J2EE 1.5 exam. If that's what you want to do, that is. Maybe you don't care about the exam, but need to use servlets and JSPs in your next project. You're working on a deadline. You're over the legal limit for

caffeine. You can't waste your time with a book that makes sense only AFTER you're an expert (or worse, one that puts you to sleep). Learn how to write servlets and JSPs, what makes a web container tick (and what ticks it off), how to use JSP's Expression Language (EL for short), and how to write deployment descriptors for your web applications. Master the c: out tag, and get a handle on exactly what's changed since the older J2EE 1.4 exam. You don't just pass the new J2EE 1.5 SCWCD exam, you'll understand this stuff and put it to work immediately. Head First Servlets and JSP doesn't just give you a bunch of facts to memorize; it drives knowledge

straight into your brain. You'll interact with servlets and JSPs in ways that help you learn quickly and deeply. And when you're through with the book, you can take a brand-new mock exam, created specifically to simulate the real test-taking experience. This textbook examines database systems from the viewpoint of a software developer. This perspective makes it possible to investigate why database systems are the way they are. It is of course important to be able to write queries, but it is equally important to know how they are processed. We e.g. don't want to just use JDBC; we also want to know why the API contains the classes and

methods that it does. We need a sense of how hard is it to write a disk cache or logging facility. And what exactly is a database driver, anyway? The first two chapters provide a brief overview of database systems and their use. Chapter 1 discusses the purpose and features of a database system and introduces the Derby and SimpleDB systems. Chapter 2 explains how to write a database application using Java. It presents the basics of JDBC, which is the fundamental API for Java programs that interact with a database. In turn, Chapters 3-11 examine the internals of a typical database engine. Each chapter covers a different database

component, starting with the lowest level of abstraction (the disk and file manager) and ending with the highest (the JDBC client interface); further, the respective chapter explains the main issues concerning the component, and considers possible design decisions. As a result, the reader can see exactly what services each component provides and how it interacts with the other components in the system. By the end of this part, s/he will have witnessed the gradual development of a simple but completely functional system. The remaining four chapters then focus on efficient query processing, and focus on the sophisticated techniques and

algorithms that can replace the simple design choices described earlier. Topics include indexing, sorting, intelligent buffer usage, and query optimization. This text is intended for upper-level undergraduate or beginning graduate courses in Computer Science. It assumes that the reader is comfortable with basic Java programming; advanced Java concepts (such as RMI and JDBC) are fully explained in the text. The respective chapters are complemented by “end-of-chapter readings” that discuss interesting ideas and research directions that went unmentioned in the text, and provide references to relevant

web pages, research articles, reference manuals, and books. Conceptual and programming exercises are also included at the end of each chapter. Students can apply their conceptual knowledge by examining the SimpleDB (a simple but fully functional database system created by the author and provided online) code and modifying it. Database Management Systems provides comprehensive and up-to-date coverage of the fundamentals of database systems. Coherent explanations and practical examples have made this one of the leading texts in the field. The third edition continues in this tradition, enhancing it with

more practical material. The new edition has been reorganized to allow more flexibility in the way the course is taught. Now, instructors can easily choose whether they would like to teach a course which emphasizes database application development or a course that emphasizes database systems issues. New overview chapters at the beginning of parts make it possible to skip other chapters in the part if you don't want the detail. More applications and examples have been added throughout the book, including SQL and Oracle examples. The applied flavor is further enhanced by the two new database applications chapters.



This book is for those who want to learn how to write non-trivial web applications in APEX. It assumes no prior experience with APEX, and only a rudimentary knowledge of SQL and HTML. Other skills (including PL/SQL coding) are taught to the extent needed. Writing an APEX web application is relatively straightforward-you assemble a set of built-in components for each page (such as regions, items, and processes) and assign property values to them. The property values determine where the component is located on the page, what it looks like, and how it behaves. It's a great idea, and experienced APEX developers

can build good looking and highly functional web pages quite rapidly. But the learning curve can be steep. Each component has many properties, and you need to know their purpose in order to know what values to assign. This book gently guides the reader through this abundance of properties and choices. The goal is to immerse readers in the world of APEX properties, giving them the comfort and fluency with properties that will allow them to think like an APEX developer. Each chapter is devoted to a particular component. It examines the kinds of functionality possible with that component, and shows how to use the

component's properties to implement it. Topics include: conditional formatting, user-customized reports, data entry forms, concurrency and lost updates, and updatable reports. APEX has design wizards and built-in processes to implement many common web idioms. This book examines the techniques used by these wizards and processes, and discusses when to use them and when it makes sense to implement the functionality explicitly. Accompanying the book is a demo web application that illustrates each mentioned technique. Each page of the application is carefully constructed to illustrate one or

more techniques, and provides a concrete example for every concept mentioned in the book. In order to illustrate the tradeoffs between different implementation techniques, some pages implement the same functionality in different ways. Provides information on analyzing, designing, and writing object-oriented software. Introductory, theory-practice balanced text teaching the fundamentals of databases to advanced undergraduates or graduate students in information systems or computer science. This incisive study combines the two subjects and views the migration scholarship through the lens of the gender

perspective. Offering a fresh way to look at one of the best-selling hip hop artists of the early 21st century, this book presents Eminem's words, images, and music alongside comments from those who love and hate him, documenting why Eminem remains a cultural, spiritual, and economic icon in global popular culture. • Includes never before conducted analysis of 200 of Eminem's most popular lyrics, presented visually with tables and charts • Provides an up-to-date, combined discography, videography, and bibliography of the rapper's work With this textbook, Vaisman and Zimányi deliver excellent coverage of

data warehousing and business intelligence technologies ranging from the most basic principles to recent findings and applications. To this end, their work is structured into three parts. Part I describes “Fundamental Concepts” including conceptual and logical data warehouse design, as well as querying using MDX, DAX and SQL/OLAP. This part also covers data analytics using Power BI and Analysis Services. Part II details “Implementation and Deployment,” including physical design, ETL and data warehouse design methodologies. Part III covers “Advanced Topics” and it is almost completely new in this

second edition. This part includes chapters with an in-depth coverage of temporal, spatial, and mobility data warehousing. Graph data warehouses are also covered in detail using Neo4j. The last chapter extensively studies big data management and the usage of Hadoop, Spark, distributed, in-memory, columnar, NoSQL and NewSQL database systems, and data lakes in the context of analytical data processing. As a key characteristic of the book, most of the topics are presented and illustrated using application tools. Specifically, a case study based on the well-known Northwind database illustrates how the concepts

presented in the book can be implemented using Microsoft Analysis Services and Power BI. All chapters have been revised and updated to the latest versions of the software tools used. KPIs and Dashboards are now also developed using DAX and Power BI, and the chapter on ETL has been expanded with the implementation of ETL processes in PostgreSQL. Review questions and exercises complement each chapter to support comprehensive student learning. Supplemental material to assist instructors using this book as a course text is available online and includes electronic versions of the figures, solutions to all

exercises, and a set of slides accompanying each chapter. Overall, students, practitioners and researchers alike will find this book the most comprehensive reference work on data warehouses, with key topics described in a clear and educational style. "I can only invite you to dive into the contents of the book, feeling certain that once you have completed its reading (or maybe, targeted parts of it), you will join me in expressing our gratitude to Alejandro and Esteban, for providing such a comprehensive textbook for the field of data warehousing in the first place, and for keeping it up to date with the recent developments, in this current

second edition.” From the foreword by Panos Vassiliadis, University of Ioannina, Greece. A thorough and accessible introduction to a range of key ideas in type systems for programming language. The study of type systems for programming languages now touches many areas of computer science, from language design and implementation to software engineering, network security, databases, and analysis of concurrent and distributed systems. This book offers accessible introductions to key ideas in the field, with contributions by experts on each topic. The topics covered include precise type analyses,

which extend simple type systems to give them a better grip on the run time behavior of systems; type systems for low-level languages; applications of types to reasoning about computer programs; type theory as a framework for the design of sophisticated module systems; and advanced techniques in ML-style type inference. *Advanced Topics in Types and Programming Languages* builds on Benjamin Pierce's *Types and Programming Languages* (MIT Press, 2002); most of the chapters should be accessible to readers familiar with basic notations and techniques of operational semantics and type systems—the material covered

in the first half of the earlier book. *Advanced Topics in Types and Programming Languages* can be used in the classroom and as a resource for professionals. Most chapters include exercises, ranging in difficulty from quick comprehension checks to challenging extensions, many with solutions. *Master Oracle Fusion Applications Design and Personalization* Deliver highly adaptable business applications that bolster productivity and drive informed decision-making. *Oracle Fusion Applications Development and Extensibility Handbook* contains best practices, real-world case studies, and technical deep dives. Discover

how to manage design- and run-time customizations, extend existing UIs and build new ones, secure your applications, and integrate with other systems. This Oracle Press guide offers complete coverage of the latest cloud and SOA-based features. Explore Oracle Fusion Applications components and architecture Plan, develop, debug, and deploy customizations Extend out-of-the-box functionality with Oracle JDeveloper Modify web applications using Oracle Composer Incorporate Oracle SOA Suite 11g composites Validate code through sandboxes and test environments Secure data

using authorization, authentication, and encryption Design and distribute personalized BI reports Automate jobs with Oracle Enterprise Scheduler Change appearance and branding of your applications with the Oracle ADF Skin Editor Extend and customize CRM with Application Composer User's guide to the IBM relational data base management system DB2 designed for the MVS operating system (Multiple Virtual Systems) and its companion products QMF and DXT - gives an overview incl. The Structural Query Language; covers system structure, data definition, data manipulation and information

retrieval operations, data processing, the system catalog and view mechanism, data protection, application programming, storage structure, interactive interface, the query management facility, etc. Bibliography, flow charts. This title takes software developers through database systems while covering the traditional database system concepts from a systems perspective. The chapters are organized according to the components of a database, starting from low-level disk access and ending at the query planner. The prevalent image of the late Carolingian age is one of decline and fall. Charles III the Simple's (893/898-923)

rule, which has hardly received any scholarly attention since the late 19th century, is perceived to have been the classic example of this development. Enthroned by rebels as well as cast down by a rebellion he is said to have been a weak ruler, powerless in the face of the ambitions of the nobles of the West Frankish realm. Yet, what do weak and powerless mean? In modern scholarship, early medieval rule is understood not as a question of command and obedience but as the result of cooperation between rulers and nobles. Thus, royal actions, such as the defence of the realm against the Northmen, interactions with other rulers

or in regard to conflicts with or between the nobles, are reflections of the relations between the ruler and the circle of nobles around him. A ruler's power therefore depended on his ability to integrate the most powerful nobles into his rule, to mediate between their interests and to create consensus over the course of action. Based on this view, a new assessment of Charles the Simple's rule, the circle of nobles around him, the actions taken by him and thus his royal power is provided in this study, with the rules of his predecessors since the death of Charles the Bald in 877 serving as a basis for comparison. This work was published by Saint

Philip Street Press pursuant to a Creative Commons license permitting commercial use. All rights not granted by the work's license are retained by the author or authors. About the Book: This well-organized text provides the design techniques of compiler in a simple and straightforward manner. It describes the complete development of various phases of compiler with their imitation of C language in order to have an understanding of their application. Primarily designed as a text for undergraduate students of Computer Science and Information Technology and postgraduate students of MCA. Key Features: Chapter1 covers

all formal languages with their properties. More illustration on parsing to offer enhanced perspective of parser and also more examples in e. Relational Database Design and Implementation: Clearly Explained, Fourth Edition, provides the conceptual and practical information necessary to develop a database design and management scheme that ensures data accuracy and user satisfaction while optimizing performance. Database systems underlie the large majority of business information systems. Most of those in use today are based on the relational data model, a way of representing data and data relationships using only two-dimensional

tables. This book covers relational database theory as well as providing a solid introduction to SQL, the international standard for the relational database data manipulation language. The book begins by reviewing basic concepts of databases and database design, then turns to creating, populating, and retrieving data using SQL. Topics such as the relational data model, normalization, data entities, and Codd's Rules (and why they are important) are covered clearly and concisely. In addition, the book looks at the impact of big data on relational databases and the option of using NoSQL databases for that purpose.

Features updated and expanded coverage of SQL and new material on big data, cloud computing, and object-relational databases Presents design approaches that ensure data accuracy and consistency and help boost performance Includes three case studies, each illustrating a different database design challenge Reviews the basic concepts of databases and database design, then turns to creating, populating, and retrieving data using SQL In this volume, Stanisław Rosik focuses on the meaning and significance of Old Slavic religion as presented in three German chronicles (those of Thietmar, Adam of Bremen, Helmold) from the

11th and 12th century. Proceedings of the 29th Annual International Conference on Very Large Data Bases held in Berlin, Germany on September 9-12, 2003. Organized by the VLDB Endowment, VLDB is the premier international conference on database technology. Looks at how to create an effective mobile Web page, tackling both technical and strategic approaches to mobile web design and including the latest development techniques. This book shows developers and Oracle professionals how to build practical, non-trivial web applications using Oracle's rapid application development environment - Application

Express (APEX). This third edition is revised to cover the new features and user interface experience found in APEX 20. Interactive grids and form regions are two of the newer aspects of APEX covered in this edition. The book is targeted at those who are new to APEX and just beginning to develop real projects for deployment, as well as those who are familiar with APEX and want a deeper understanding. The book takes you through the development of a demo web application that illustrates the concepts all APEX programmers should know. This book introduces the world of APEX properties, explaining the functionality supported by each page

component as well as the techniques developers use to achieve that functionality. Topics include conditional formatting, user-customized reports, data entry forms, concurrency and lost updates, and security control. Specific attention is given in the book to the thought process involved in choosing and assembling APEX components and features to deliver a specific result. Understanding Oracle APEX 20 Application Development, 3rd Edition is the ideal book to take you from an understanding of the individual pieces of APEX to an understanding of how those pieces are assembled into polished applications. What You Will Learn Build attractive,



highly functional web apps from the ground up Enhance and customize pages created by the APEX wizards Understand the security implications of page design Write PL/SQL code for process activity and verification Build complex components such as forms and interactive grids Who This Book Is For Developers new to APEX who desire a strong fundamental understanding of how APEX applications work. For existing developers and database administrators desiring to mine the most value from APEX by improving their development techniques. This book describes the theory, algorithms, and practical

implementation techniques behind transaction processing in information technology systems. Provides information on successful software development, covering such topics as customer requirements, task estimates, principles of good design, dealing with source code, system testing, and handling bugs. RDF and Linked Data have broad applicability across many fields, from aircraft manufacturing to zoology. Requirements for detecting bad data differ across communities, fields, and tasks, but nearly all involve some form of data validation. This book introduces data validation and describes its practical use in

day-to-day data exchange. The Semantic Web offers a bold, new take on how to organize, distribute, index, and share data. Using Web addresses (URIs) as identifiers for data elements enables the construction of distributed databases on a global scale. Like the Web, the Semantic Web is heralded as an information revolution, and also like the Web, it is encumbered by data quality issues. The quality of Semantic Web data is compromised by the lack of resources for data curation, for maintenance, and for developing globally applicable data models. At the enterprise scale, these problems have conventional

solutions. Master data management provides an enterprise-wide vocabulary, while constraint languages capture and enforce data structures. Filling a need long recognized by Semantic Web users, shapes languages provide models and vocabularies for expressing such structural constraints. This book describes two technologies for RDF validation: Shape Expressions (ShEx) and Shapes Constraint Language (SHACL), the rationales for their designs, a comparison of the two, and some example applications. This book provides comprehensive coverage of fundamentals of database

management system. It contains a detailed description on Relational Database Management System Concepts. There are a variety of solved examples and review questions with solutions. This book is for those who require a better understanding of relational data modeling, its purpose, its nature, and the standards used in creating relational data model. This book targets business and IT professionals who need an introduction to business intelligence and data warehousing fundamentals through a simple question / answer format. Topics include evolution and fundamentals, characteristics and process, architecture and objects,

metadata, data conversion, ETL, data storage, infrastructure, data access, data marts, implementation approaches, planning, design, Inmon vs. Kimball, multi-dimensionality, OLAP, facts and dimensions, common mistakes and tips, trends, etc. Over the last several years, the realm of technology and privacy has been transformed, creating a landscape that is both dangerous and encouraging. Significant changes include large increases in communications bandwidths; the widespread adoption of computer networking and public-key cryptography; new digital media that support a wide range of social

relationships; a massive body of practical experience in the development and application of data-protection laws; and the rapid globalization of manufacturing, culture, and policy making. The essays in this book provide a new conceptual framework for the analysis and debate of privacy policy and for the design and development of information systems. Nursing, like other health-related professions, is information-intensive. The quality of care a patient receives is based on the soundness of judgment exercised by the health care team. Underlying sound judgment is up-to-date information. Unless nurses have access to

accurate and pertinent information, the care being rendered will not be of the highest standard. What is required is not necessarily more rapid and efficient information services. Modern technology can process immense amounts of data in the blink of an eye. What we in the health professions need are information systems that are more intelligent, systems that can integrate information from many sources, systems that analyze and synthesize information and display it so that it may be applied directly in patient care—in other words, information that answers a question or even gives practical advice. In order to accomplish

such objectives, work is needed to establish the scientific and theoretical basis for the use of computing and information systems by health professionals. This is the research component. In addition, there is the need for continued development and evaluation of practical information systems. "This book takes the somewhat daunting process of database design and breaks it into completely manageable and understandable components. Mike's approach whilst simple is completely professional, and I can recommend this book to any novice database designer." --Sandra Barker, Lecturer, University of South Australia,

Australia "Databases are a critical infrastructure technology for information systems and today's business. Mike Hernandez has written a literate explanation of database technology--a topic that is intricate and often obscure. If you design databases yourself, this book will educate you about pitfalls and show you what to do. If you purchase products that use a database, the book explains the technology so that you can understand what the vendor is doing and assess their products better." --Michael Blaha, consultant and trainer, author of A Manager's Guide to Database Technology "If you told me that Mike Hernandez

could improve on the first edition of Database Design for Mere Mortals I wouldn't have believed you, but he did! The second edition is packed with more real-world examples, detailed explanations, and even includes database-design tools on the CD-ROM! This is a must-read for anyone who is even remotely interested in relational database design, from the individual who is called upon occasionally to create a useful tool at work, to the seasoned professional who wants to brush up on the fundamentals. Simply put, if you want to do it right, read this book!" --Matt Greer, Process Control Development, The Dow Chemical Company

"Mike's approach to database design is totally common-sense based, yet he's adhered to all the rules of good relational database design. I use Mike's books in my starter database-design class, and I recommend his books to anyone who's interested in learning how to design databases or how to write SQL queries." --Michelle Poollet, President, MVDS, Inc. "Slapping together sophisticated applications with poorly designed data will hurt you just as much now as when Mike wrote his first edition, perhaps even more. Whether you're just getting started developing with data or are a seasoned pro; whether you've read Mike's previous book or

this is your first; whether you're happier letting someone else design your data or you love doing it yourself--this is the book for you. Mike's ability to explain these concepts in a way that's not only clear, but fun, continues to amaze me." -- From the Foreword by Ken Getz, MCW Technologies, coauthor ASP.NET Developer's JumpStart "The first edition of Mike Hernandez's book Database Design for Mere Mortals was one of the few books that survived the cut when I moved my office to smaller quarters. The second edition expands and improves on the original in so many ways. It is not only a good, clear read, but contains a

remarkable quantity of clear, concise thinking on a very complex subject. It's a must for anyone interested in the subject of database design." -- Malcolm C. Rubel, Performance Dynamics Associates "Mike's excellent guide to relational database design deserves a second edition. His book is an essential tool for fledgling Microsoft Access and other desktop database developers, as well as for client/server pros. I recommend it highly to all my readers." --Roger Jennings, author of Special Edition Using Access 2002 "There are no silver bullets! Database technology has advanced dramatically, the newest crop of database

servers perform operations faster than anyone could have imagined six years ago, but none of these technological advances will help fix a bad database design, or capture data that you forgot to include! Database Design for Mere Mortals(TM), Second Edition, helps you design your database right in the first place!" --Matt Nunn, Product Manager, SQL Server, Microsoft Corporation "When my brother started his professional career as a developer, I gave him Mike's book to help him understand database concepts and make real-world application of database technology. When I need a refresher on the finer points of database design, this

is the book I pick up. I do not think that there is a better testimony to the value of a book than that it gets used. For this reason I have wholeheartedly recommended to my peers and students that they utilize this book in their day-to-day development tasks." --Chris Kunicki, Senior Consultant, OfficeZealot.com "Mike has always had an incredible knack for taking the most complex topics, breaking them down, and explaining them so that anyone can 'get it.' He has honed and polished his first very, very good edition and made it even better. If you're just starting out building database applications, this book is a must-read cover to

cover. Expert designers will find Mike's approach fresh and enlightening and a source of great material for training others." --John Viescas, President, Viescas Consulting, Inc., author of Running Microsoft Access 2000 and coauthor of SQL Queries for Mere Mortals "Whether you need to learn about relational database design in general, design a relational database, understand relational database terminology, or learn best practices for implementing a relational database, Database Design for Mere Mortals(TM), Second Edition, is an indispensable book that you'll refer to often. With his many years of real-world experience

designing relational databases, Michael shows you how to analyze and improve existing databases, implement keys, define table relationships and business rules, and create data views, resulting in data integrity, uniform access to data, and reduced data-entry errors." --Paul Cornell, Site Editor, MSDN Office Developer Center Sound database design can save hours of development time and ensure functionality and reliability. Database Design for Mere Mortals(TM), Second Edition, is a straightforward, platform-independent tutorial on the basic principles of relational database design. It provides a commonsense design

methodology for developing databases that work. Database design expert Michael J. Hernandez has expanded his best-selling first edition, maintaining its hands-on approach and accessibility while updating its coverage and including even more examples and illustrations. This edition features a CD-ROM that includes diagrams of sample databases, as well as design guidelines, documentation forms, and examples of the database design process. This book will give you the knowledge and tools you need to create efficient and effective relational databases. Database System Concepts by Silberschatz, Korth and

Sudarshan is now in its 7th edition and is one of the cornerstone texts of database education. It presents the fundamental concepts of database management in an intuitive manner geared toward allowing students to begin working with databases as quickly as possible. The text is designed for a first course in databases at the junior/senior undergraduate level or the first year graduate level. It also contains additional material that can be used as supplements or as introductory material for an advanced course. Because the authors present concepts as intuitive descriptions, a familiarity with basic data structures, computer

organization, and a high-level programming language are the only prerequisites. Important theoretical results are covered, but formal proofs are omitted. In place of proofs, figures and examples are used to suggest why a result is true. The latest edition of a popular text and reference on database research, with substantial new material and revision; covers classical literature and recent hot topics. Lessons from database research have been applied in academic fields ranging from bioinformatics to next-generation Internet architecture and in industrial uses including Web-based e-commerce and search engines. The core ideas in the field have

become increasingly influential. This text provides both students and professionals with a grounding in database research and a technical context for understanding recent innovations in the field. The readings included treat the most important issues in the database area--the basic material for any DBMS professional. This fourth edition has been substantially updated and revised, with 21 of the 48 papers new to the edition, four of them published for the first time. Many of the sections have been newly organized, and each section includes a new or substantially revised introduction that discusses the context,

motivation, and controversies in a particular area, placing it in the broader perspective of database research. Two introductory articles, never before published, provide an organized, current introduction to basic knowledge of the field; one discusses the history of data models and query languages and the other offers an architectural overview of a database system. The remaining articles range from the classical literature on database research to treatments of current hot topics, including a paper on search engine architecture and a paper on application servers, both written expressly for this edition. The result is a

collection of papers that are seminal and also accessible to a reader who has a basic familiarity with database systems. Get a grounding in polymorphism and other fundamental aspects of object-oriented program design and implementation, and learn a subset of design patterns that any practicing Java professional simply must know in today's job climate. Java Program Design presents program design principles to help practicing programmers up their game and remain relevant in the face of changing trends and an evolving language. The book enhances the traditional design patterns with Java's new functional



programming features, such as functional interfaces and lambda expressions. The result is a fresh treatment of design patterns that expands their power and applicability, and reflects current best practice. The book examines some well-designed classes from the Java class library, using them to illustrate the various object-oriented principles and patterns under discussion. Not only does this approach provide good, practical examples, but you will learn useful library classes you might not otherwise know about. The design of a simplified banking program is introduced in chapter 1 in a non-object-oriented incarnation and the

example is carried through all chapters. You can see the object orientation develop as various design principles are progressively applied throughout the book to produce a refined, fully object-oriented version of the program in the final chapter. What You'll Learn Create well-designed programs, and identify and improve poorly-designed ones Build a professional-level understanding of polymorphism and its use in Java interfaces and class hierarchies Apply classic design patterns to Java programming problems while respecting the modern features of the Java language Take advantage of classes from the Java library to facilitate the

implementation of design patterns in your programs Who This Book Is For Java programmers who are comfortable writing non-object-oriented code and want a guided immersion into the world of object-oriented Java, and intermediate programmers interested in strengthening their foundational knowledge and taking their object-oriented skills to the next level. Even advanced programmers will discover interesting examples and insights in each chapter. This textbook covers all central activities of data warehousing and analytics, including transformation, preparation, aggregation, integration, and analysis. It discusses the full

spectrum of the journey of data from operational/transactional databases, to data warehouses and data analytics; as well as the role that data warehousing plays in the data processing lifecycle. It also explains in detail how data warehouses may be used by data engines, such as BI tools and analytics algorithms to produce reports, dashboards, patterns, and other useful information and knowledge. The book is divided into six parts, ranging from the basics of data warehouse design (Part I - Star Schema,

Part II - Snowflake and Bridge Tables, Part III - Advanced Dimensions, and Part IV - Multi-Fact and Multi-Input), to more advanced data warehousing concepts (Part V - Data Warehousing and Evolution) and data analytics (Part VI - OLAP, BI, and Analytics). This textbook approaches data warehousing from the case study angle. Each chapter presents one or more case studies to thoroughly explain the concepts and has different levels of difficulty, hence

learning is incremental. In addition, every chapter has also a section on further readings which give pointers and references to research papers related to the chapter. All these features make the book ideally suited for either introductory courses on data warehousing and data analytics, or even for self-studies by professionals. The book is accompanied by a web page that includes all the used datasets and codes as well as slides and solutions to exercises.